



Mapping and modeling wetland processes and stability

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Three-dimensional wetland processes

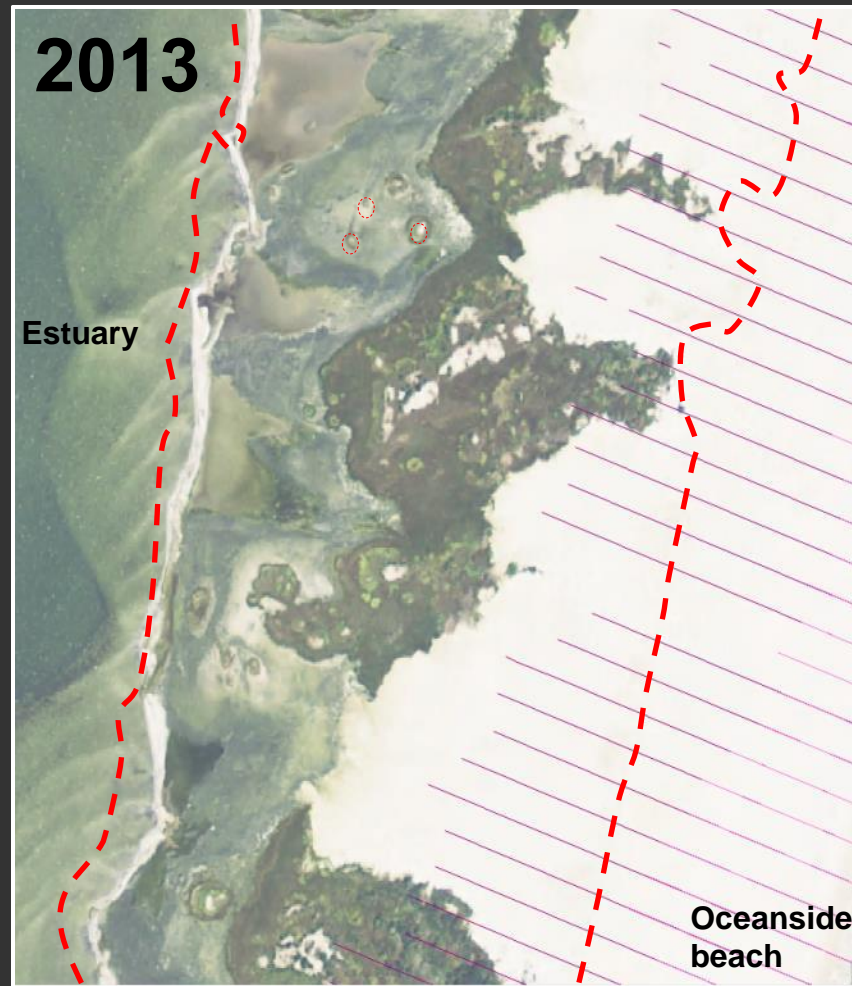
- Mapping horizontal wetland change
- Modeling wave thrust on marsh face
- Modeling feedbacks between vegetation and hydrodynamics
- Developing high-resolution, realistic models with in-situ data
- Influence of storms on wetland deposition

Tidal wetland change: a 3D process

How do storms modify wetland and estuarine morphology?



Building a comprehensive data set of wetland change



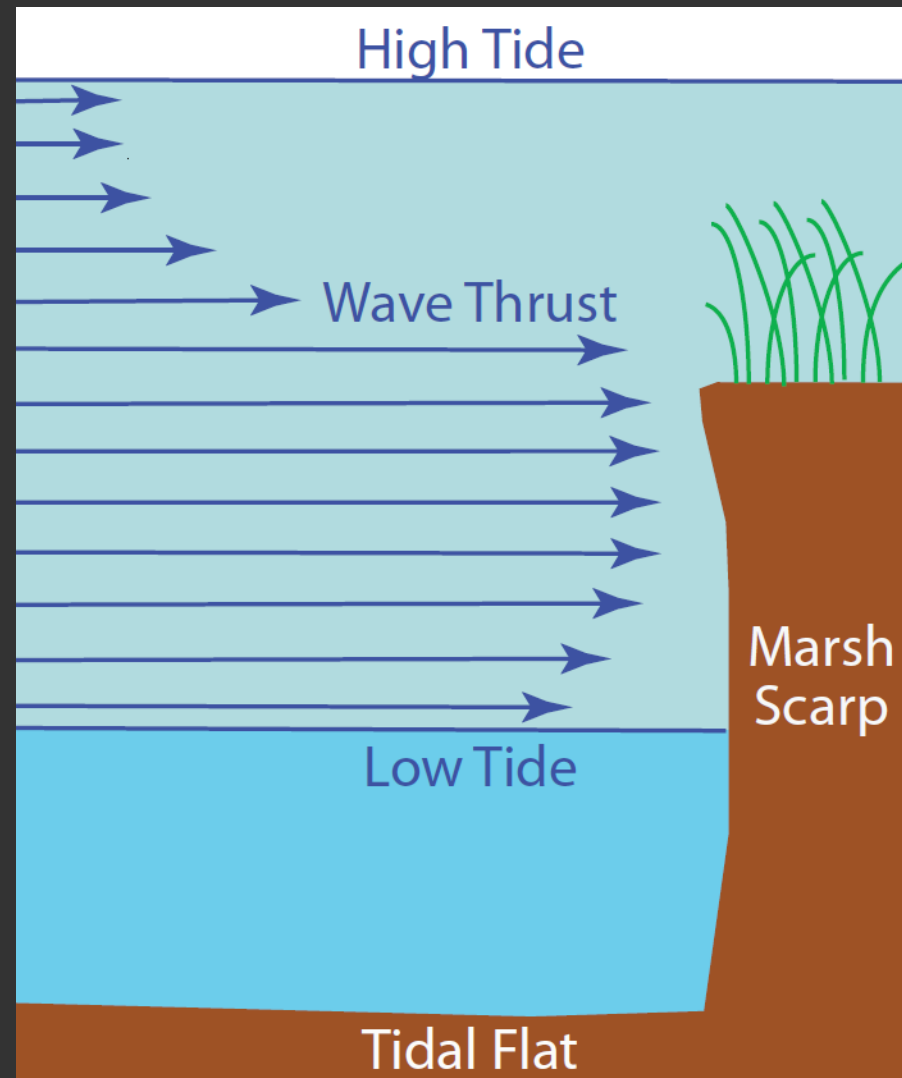
Modeling wetland retreat: wave attack

WAVES CONTROL EROSION

Along Marsh Boundaries

INHERENTLY UNSTABLE

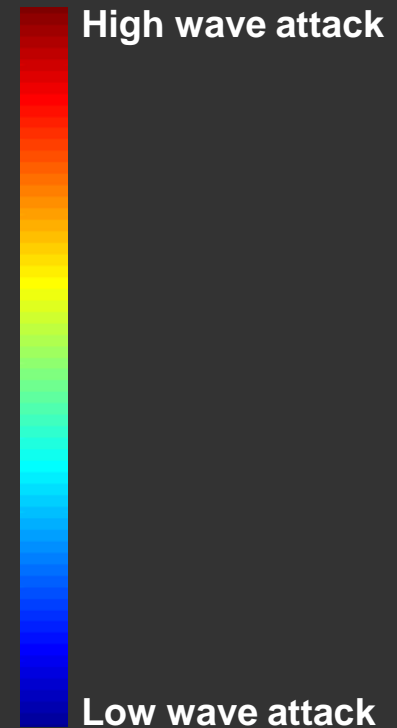
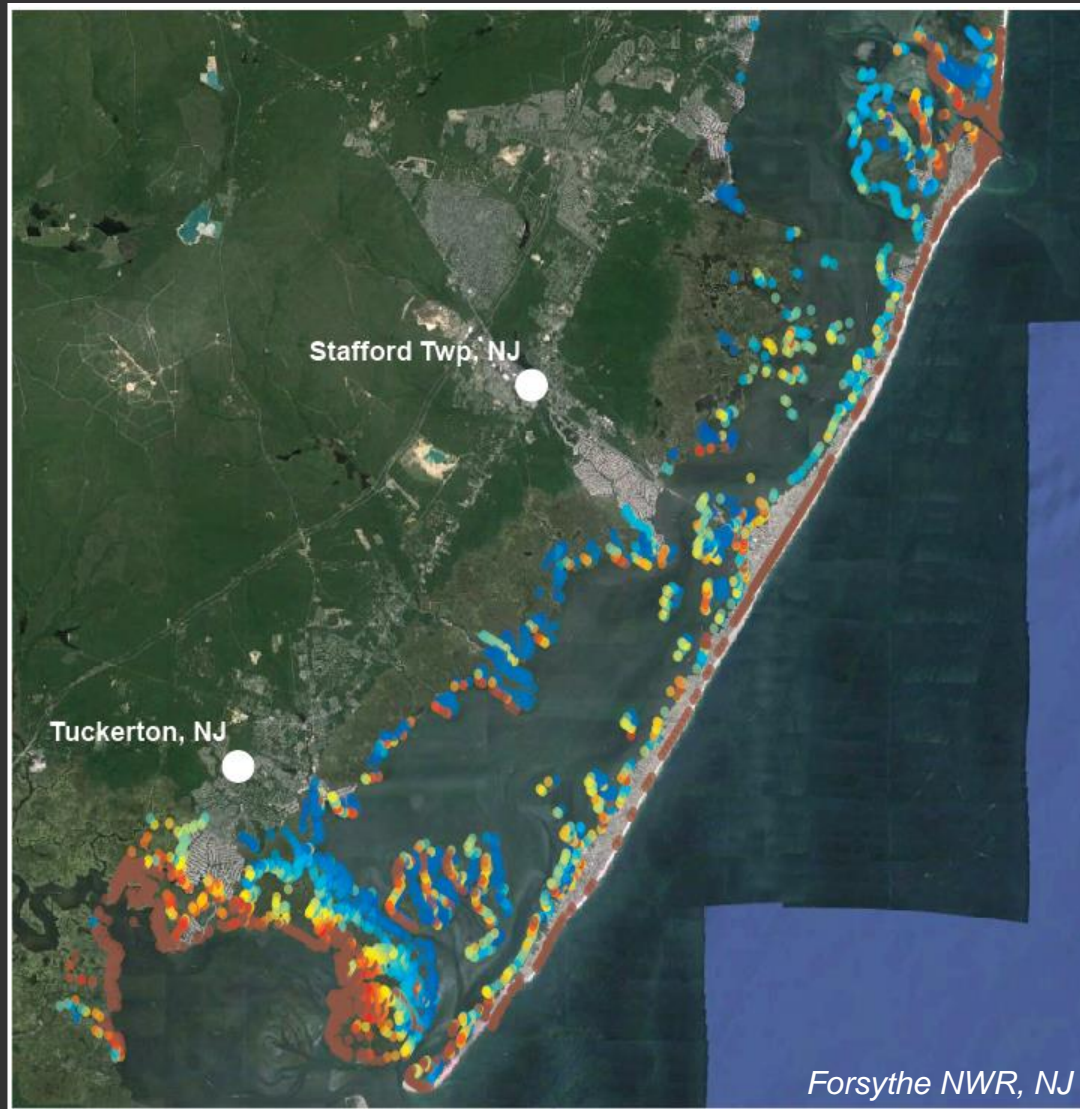
Horizontal Direction



Modeling wetland retreat: wave attack

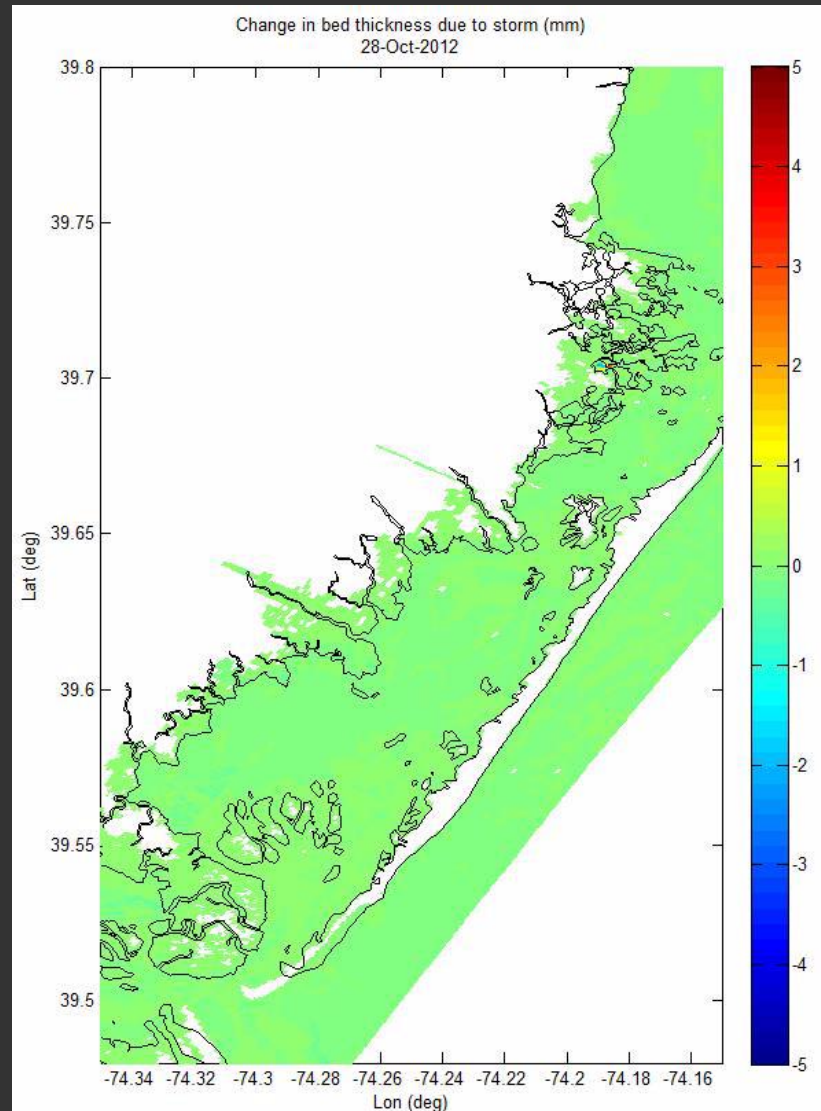
Assessment of shoreline during Sandy using COAWST* model

*Coupled
Ocean
Atmosphere
Wave
Sediment
Transport
Model



Modeling wetland retreat: elevation

Assessment of deposition during Sandy using COAWST* model

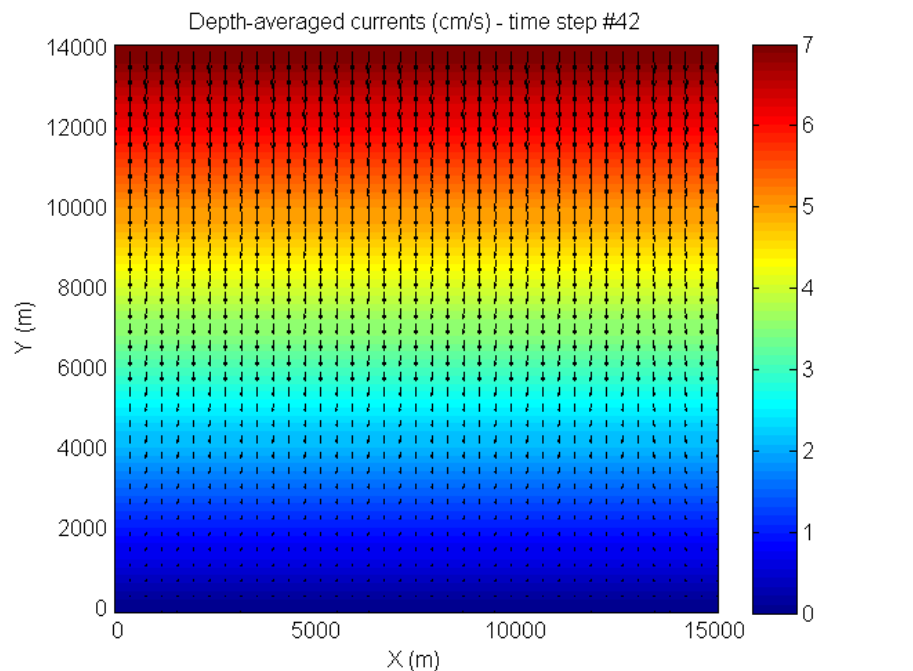


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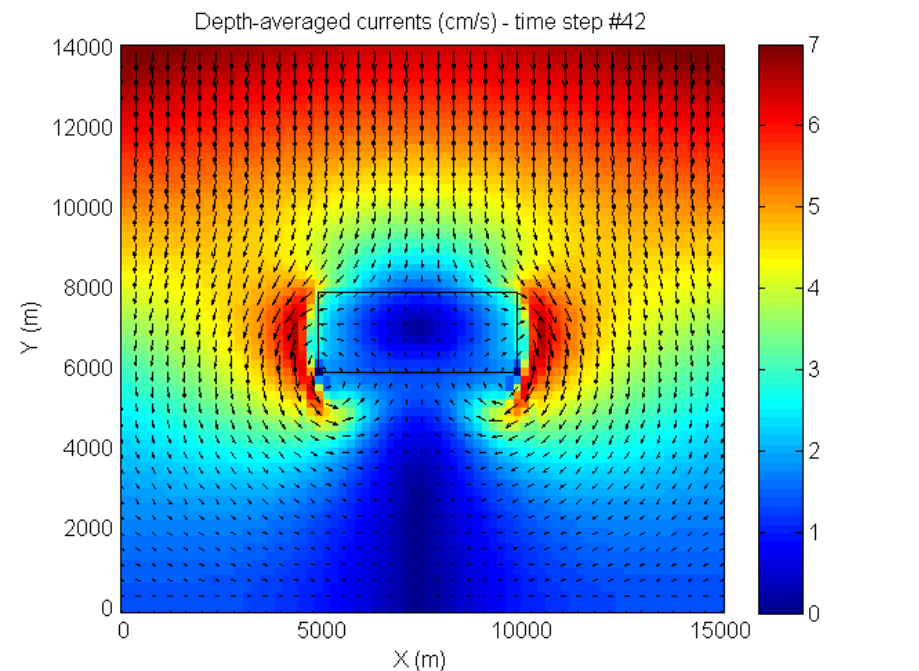
Modeling feedback between vegetation and hydrodynamics

Extract momentum and generate turbulent dissipation vertically
In the water column, depending on stem density, number, and height

Currents without vegetation

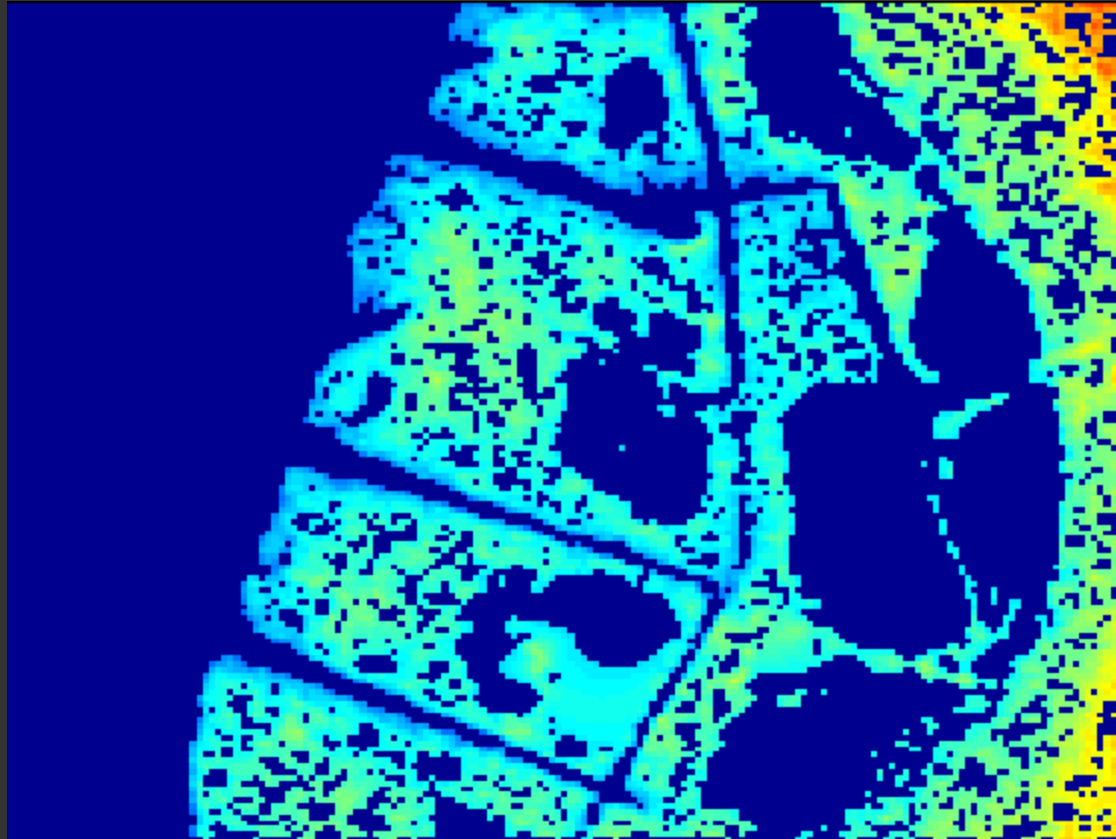


Currents with vegetation



High-resolution wetland modeling

Assessment of flow path, inundation frequency



Potential for collaboration

- Data and model output will be publicly served
- Model routines will be integrated into source distribution of COAWST model
- Opportunity to collaborate at specific sites or idealized test cases
- Regional locations
 - Jamaica Bay, NY
 - Barnegat Bay, NJ
 - Chincoteague Bay, MD/VA